Choose Your Own Library Adventure: Gamifying Library Instruction and Training

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Why you're here...

• To play a game to learn how to make a game!

• To get comfortable experimenting with game formats to find one that best meets your needs (learning objectives, time constraints, etc.).

• To be able to construct a rough gamified learning experience for testing on gullible friends, family, colleagues, or students.

• To evaluate your game based on results, student engagement, or feedback.
What we're NOT going to do today...

• Get into game theory, game mechanics, or anything too technical.

• Create a long, super-complex game.

• Do much with online platforms.
What we ARE going to do today...

• Play a game!
• Create a gamified learning experience!
• Explain it to the group!
Game On!

What parts are needed to construct a gamified learning experience?

• Learning outcome
• How to Win
• Actions
• Theme/Narrative
• Format
• Assessment
Federal Bureau of Gamification: The Game is in There

• As we play today, you'll be earning cards to build a deck of possible themes, ways to win, and actions for your game...
This game has 3 parts:

• Part I: Parts of the game – earn your cards
  • Round 1 – The Theme – What drives the game?
  • Round 2 – The Win – How do you win the game?
  • Round 3 – The Action – What do you do to move forward in the game?

• Part II: Create a game – brainstorm with your team
  • Using the cards you've earned, create a game with your team.

• Part III: Explain your game
  • Tell us about your game. Use your creativity!
Don't worry, we'll be taking you step-by-step!

OH MY GOD...

I LOVE YOUR SHOULDER PADS

http://www.quickmeme.com/meme/36gaxi

So remember, have fun!
Part I, Round 1: The Theme

Theme/Narrative: What drives the players in the game

• Step 1 – pull out your #twinning cards.
• Step 2 – identify the theme music (title for the movie, television show, video game) and write it on the appropriately numbered card.
Theme Music

• It could be a movie, television show, video game, other . . .
Correct Answers:

1. Star Wars
2. Game of Thrones
3. Golden Girls
4. Mission Impossible
5. The Olympics
6. Pokemon
7. Black Panther
8. Stranger Things
9. Any James Bond movie
10. Prince of Bel Air
11. Jaws
12. Harry Potter
Part I, Round 2: The Win

How do you win the game or a round in the game?

• Step 1 – pull out your Mulder cards. Don't look!
  • On the back is a way to win a round or a game.
  • Think of games that are won that way and write them on the card.

• Step 2 – in order to keep the card, you must list at least 2 games.

Games you win by racing or being first to finish
Oregon Trail
Mario Kart
Ready?

• Turn your cards over, you have 3 **minutes**!

https://www.youtube.com/watch?v=iHdviZkM7S4
Part 2, Round 3: The Action

**Action: What do you do in your turn/in each round?**

- Step 1 – pull out your Scully cards. Don't look!
- Step 2 – pick one teammate who can guess games from their description.
  - Without looking at the card, game guesser will hold a card up to their forehead.
  - Teammates provide clues – by describing what a person does during a turn in the game.
  - To keep the card, the game guesser must guess the game on the card. (If stuck, you may pass and come back to the card later.)
- Another teammate needs to write down the description of what a person does during a turn in the game.

**Clue**
Each round players gather information to figure out which clues are missing to find the murderer.
Ready?

• Guesser, put your first card up to your head... you have 3 minutes!
• Remember to write down the description of what a person does during a turn in the game.
Yay! Great Job!

• Move all the Scully, Mulder, and #twinning cards that you earned to one side.
• Move all other cards to a discard pile.
Part II: Game Brainstorm!

• OPEN YOUR X-FILE

• Step 1 – Read your learning outcome.

• Step 2 – Using the cards you've earned, select the cards you want to use and place them in the correct slots in the folder.

• Step 3 – Use Director Skinner's questions to help you figure out how to play your game!
Game Example

Star Wars

LEARNING OUTCOME
STUDENTS SHOW UNDERSTANDING OF THE DIFFERENCES BETWEEN A NEWSPAPER EDITORIAL, A MAGAZINE ARTICLE, AND A PEER-REVIEWED SCHOLARLY ARTICLE.

-Can be broken down into its parts: periodical, newspaper, editorial, magazine, journal, article, peer-reviewed, scholarly.

-Game may teach attributes or definitions of each, or similarities/differences between them.

Games you win by racing or being first to finish

Oregon Trail

Mario Kart

Clue
Each round players gather information to figure out which clues are missing to find the murderer
Ready?

• You have **12 minutes**!
• Remember,
  • Step 1 – Read through your learning outcome.
  • Step 2 – Using the cards you've earned, select the cards you want to use in the correct slots in the folder.
  • Step 3 – Use Director Skinner's questions to figure out how to play your game.

https://www.youtube.com/watch?v=NgRbpDf7Alk
Part III: Explain Your Game

- Tell us how to play your game. You have 2 minutes per team.
Thank you for playing! Any questions?

http://knowyourmeme.com/memes/subcultures/x-files
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